# **Worldwide Spirit Association**

### 800-532-4337

### Results Posted at www.wsacheer.com

## Scoring Difficulty Partner Stunts and Basket Tosses

#### Scoring Difficulty Part 1: Setting a Teams Scoring Range

The chart below is used to determine a teams difficulty scoring range.

- 1. Find the # of participants for your team
- Move right to determine how many stunt/basket groups are needed to score in a particular range

Number of Stunt Groups Required to Score in a Given Range								
Number Team Participants		25%	50%	75%	100%			
	5-8	0	0	1	2			
	9-12	0	1	2	3			
	13-16	0	1	2	3-4			
	17-20	1	2	3	4-5			
	21-24	2	3	4	5-6			
	25-28	1	2	3-4	5-7			
	29-32	1	2-3	4-5	6-8			
	33-36	1-2	3-4	5-6	7-9			

#### Scoring Difficulty Part 2: Determining a Teams Score With in Their Set Range

• Once a team's scoring range has been established, judges must score the team in a 2 point spread. Judges will score a team performing harder skills higher within the established range.

## Scoring Difficulty Pyramids

#### Scoring Difficulty Part 1: Setting a Teams Scoring Range

Based on the chart below, teams will be allowed to have a given number of participants that do not need to be involved in pyramid sequence and remain in 100% score range.

The chart below is used to determine a teams difficulty scoring range.

- 1. Find the # of participants for your team
- 2. Move right to determine how many participants must execute pyramid to score in a particular range

	Number of Participant In Pyramid Sequence Required to Score in a Given Range								
# Participants		25%	50%	75%	100%				
	5-10	N/A	½ team members or less	½ + 1 team members	Total team members - 1				
	11-20	N/A	½ team members or less	½ + 1 team members	Total team members - 2				
	21-30	N/A	½ team members or less	½ + 1 team members	Total team members - 3				
	31-36	N/A	½ team members or less	½ + 1 team members	Total team members - 4				

#### Scoring Difficulty Part 2: Determining a Teams Score With in Their Set Range

• Once a team's scoring range has been established, judges must score the team in a 2 point spread. Judges will score a team performing harder skills higher within the established range.

# Scoring Difficulty Standing and Running Tumbling

#### Scoring Difficulty Part 1: Setting a Teams Scoring Range

Based on the chart below, teams will be allowed to have a given number of participants not executing the required tumbling skills and remain in 100% score range. The chart below is used to determine a teams difficulty scoring range.

- 1. Find the # of participants for your team
- Move right to determine how many participants must execute standing/running skills to score in a particular range

Number of Team Members Required to Execute Tumbling Skills to Score in a Given Range									
# Participants		25%	50%	75%	100%				
	5-10	N/A	½ team members or less	½ + 1 team members	Total team members - 1				
	11-20	N/A	½ team members or less	½ + 1 team members	Total team members - 2				
	21-30	N/A	½ team members or less	½ + 1 team members	Total team members - 3				
	31-36	N/A	½ team members or less	½ + 1 team members	Total team members - 4				

#### Scoring Difficulty Part 2: Determining a Teams Score With in Their Set Range

• Once a team's scoring range has been established, judges must score the team in a 2 point spread. Judges will score a team performing harder skills higher within the established range.

#### **Scoring All Execution**

Execution score is subjective to each judge. The team completing the cleanest, most synchronized, and most exciting, routine will score higher in execution