

Team Name:	 	 
Division:	 	 
Judge:		

Level 1	Difficulty 0-4.0	Technique .1 - 1.0	Max Value	Total	Critique
<b>Building Skills</b>					
Stunts			5.0		
Pyramids			5.0		
Tosses			5.0		
Category Weight 40%		Score/1	15 x 22=		
Tumbling Skills					
Standing Tumbling			5.0		
Running Tumbling			5.0		
Jumps			5.0		
Category Weight 30%		Score/15	x 16.5=		
Overall Routine					
Motions/Dance Difficulty 2-4			5.0		
Formations/Transitions 3-5			5.0		
Performance 3-5			5.0		
Category Weight 20%		Score	/15 x 11=		
Overall Creativity					
Skills Creativity 3-5			5.0		
Routine Creativity 3-5			5.0		
Category Weight 10%		Score/	10 x 5.5=		
Total Possible Sco	re-55	Т	otal		



Team Name:_	 	 	
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Level 2	Difficulty 0-5.0	Technique .1 - 1.0	Max Value	Total	Critique
<b>Building Skills</b>					
Stunts			6.0		
Pyramids			6.0		
Tosses			6.0		
Category Weight 40%		Score/18	8 x 25.6=		
Tumbling Skills					
Standing Tumbling			6.0		
Running Tumbling			6.0		
Jumps			6.0		
Category Weight 30%		Score/18	x 19.2=		
Overall Routine					
Motions/Dance Difficulty 3-5			6.0		
Formations/Transitions  4-6			6.0		
Performance			6.0		
Category Weight 20%		Score/1	8 x 12.8=		
Overall Creativity					
Skills Creativity 3-5			5.0		
Routine Creativity 3-5			5.0		
Category Weight 10%		Score/	10 x 6.4=		
Total Possible Sco	re-64	T	otal		



Team Name:_	 	 	
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Level 3	Difficulty 0-6.0	Technique .1 - 1.0	Max Value	Total	Critique
Building Skills					
Stunts			7.0		
Pyramids			7.0		
Tosses			7.0		
Category Weight 40%		Score/2	1 x 29.2=		
Tumbling Skills					
Standing Tumbling			7.0		
Running Tumbling			7.0		
Jumps			7.0		
Category Weight 30%		Score/21	x 21.9=		
Overall Routine					
Motions/Dance Difficulty 4-6			7.0		
Formations/Transitions 5-7			7.0		
Performance 5-7			7.0		
Category Weight 20%		Score/2	1 x 14.6=		
Overall Creativity					
Skills Creativity 3-5			5.0		
Routine Creativity 3-5			5.0		
Category Weight 10%		Score/	10 x 7.3=		
Total Possible Sco	re-73	Т	otal		



Team Name:_	 	 	
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Level 4	Difficulty 0-7.0	Technique .1 - 1.0	Max Value	Total	Critique
Building Skills					
Stunts			8.0		
Pyramids			8.0		
Tosses			8.0		
Category Weight 40%		Score/2	4 x 32.8=		
Tumbling Skills					
Standing Tumbling			8.0		
Running Tumbling			8.0		
Jumps			8.0		
Category Weight 30%		Score/24	x 24.6=		
Overall Routine					
Motions/Dance Difficulty 5-7			8.0		
Formations/Transitions  6-8			8.0		
Performance 6-8			8.0		
Category Weight 20%		Score/2	4 x 16.4=		
Overall Creativity					
Skills Creativity 3-5			5.0		
Routine Creativity 3-5			5.0		
Category Weight 10%		Score/	10 x 8.2=		
Total Possible Sco	re-82	SUB T	otal		



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Level 4.2	Difficulty 0-7.0	Technique .1 - 1.0	Max Value	Total	Critique
Building Skills	<b>U-7.0</b>		value		1
Stunts			8.0		
Pyramids			8.0		
Tosses			8.0		
Category Weight 40%		Score/24	1 x 31.2=		
Tumbling Skills					
Standing Tumbling			6.0		
Running Tumbling			6.0		
Jumps			8.0		
Category Weight 30%		Score/20	x 23.4=		
Overall Routine					
Motions/Dance Difficulty 5-7			8.0		
Formations/Transitions 6-8			8.0		
Performance 6-8			8.0		
Category Weight 20%		Score/2	4 x 15.6=		
Overall Creativity					
Skills Creativity 3-5			5.0		
Routine Creativity 3-5			5.0		
Category Weight 10%		Score/	10 x 7.8=		
Total Possible Sco	re-78	Т	otal		



Team Name:	
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Level 5	Difficulty 0-9.0	Technique .1 - 1.0	Max Value	Total	Critique
<b>Building Skills</b>					
Stunts			10.0		
Pyramids			10.0		
Tosses			10.0		
Category Weight 40%		Score	/30 x 40=		
Tumbling Skills					
Standing Tumbling			10.0		
Running Tumbling			10.0		
Jumps			10.0		
Category Weight 30%		Score/	30 x 30=		
Overall Routine					
Motions/Dance Difficulty 7-9			10.0		
Formations/Transitions 8-10			10.0		
Performance 8-10			10.0		
Category Weight 20%		Scor	re/30 x 20=		
Overall Creativity					
Skills Creativity 3-5			5.0		
Routine Creativity 3-5			5.0		
Category Weight 10%		Score	e/10 x 10=		
Total Possible Scor	e-100	SUB 1	Γotal		



Team Name:_	 		
Division:	 	 	
Judge:			

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Level 6	Difficulty 0-10.0	Technique .1 - 1.0	Max Value	Total	Critique			
Building Skills								
Stunts			11.0					
Pyramids			11.0					
Tosses			11.0					
Category Weight 40%	Score/	33 x 41.2=						
Tumbling Skills								
Standing Tumbling			10.0					
Running Tumbling			10.0					
Jumps			10.0					
Category Weight 30%								
Overall Routine								
Motions/Dance Difficulty 7-9			10.0					
Formations/Transitions 8-10			10.0					
Performance 8-10			10.0					
Category Weight 20% Score/30 x 20.6=								
Overall Creativity								
Skills Creativity 3-5			5.0					
Routine Creativity 3-5			5.0					
Category Weight 10%	Score	/10 x 10.3=						
Total Possible Score	7	Γotal						